# History

study change through the lives of significant individuals

find out about everyday lives of people in time.

compare with our life today

identify reasons for and results of peoples actions

use a range of sources to find out about a time period

place the time studied anto a timeline

sequence events or artefacts

use dates related to the passing of time understand more complex terms e.g BCE/AD look at representations of the period e.g. museums, cartoons etc

## Art

Children can mould and shape clay for a desired effect.

Children can create a design in clay, considering shape, size, proportion and texture.

Children can experiment with a range of collage techniques such as tearing, overlapping and layering

# Gepgraphy

I understand geographical similarities and differences through the study of human and

physical geography of a region of the United Kingdom and a region in a European country.

#### Music

• I can understand the history of music.

### **PSHE**

I can name and use the different qualities needed for people from a diverse range of backgrounds need in order to get on together.

# Ancient Greece

#### D&T

Use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups.

Generate, develop, model and communicate their ideas through discussion, annotated sketches, prototypes, and computer-aided design.

Select from and use a wider range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing], accurately.

Select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities.

Apply their understanding of how to strengthen, stiffen and reinforce more complex structures.

Prepare and cook a variety of predominantly savoury dishes using a range of cooking techniques.

Evaluate their ideas and products against their own design criteria and consider the views of others to improve their work.